## 2<sup>nd</sup> General Assembly of the

## University of Baltimore Student Government Association

Academic Year: 2013 - 2014



**Game Room Relocation and Advancement** 1 Resolution # SP - 05 - 14 2 3 4 5 Prime Sponsor(s): Senator Bond 6 Cosponsor(s): Senator Parnell, Senator Dennison 7 Committee: Campus Life 8 9 WHEREAS, The Game Room in SC 003 has seen enormous growth in usage by the Student Population 10 since the Fall Semester of 2010. It is also projected to overall have a 167% Increase in usage this year over last year. This increased usage of the Game Room leads to safety concerns of the students and also 11 12 indirect misuse of equipment due to the overcrowding of the area. 13 14 WHEREAS, The Cafeteria Area on the second floor of the Student Center, has been vastly under used 15 outside of Student Organized Events. This area holds much promise and gives the Student Population 16 the adequate space it needs. 17 18 THEREFORE LET IT BE ENACTED THAT: 19 20 SECTION 1. The Student Government Association calls on the University of Baltimore to begin the 21 process of transferring the Game Room in SC 003 to a big space to accommodate the rising usage of the area by the Student Population. Preferably, this area will be the Second Floor of the Student Center. 22 23 24 SECTION 2. The SGA calls on the University of Baltimore to update and advance equipment meant for 25 the Game Room to coincide with the technology and taste of the students. 26 27 SECTION 3. The University of Baltimore shall keep the SGA informed of progress involving this endeavor, 28 while also looking to us and the Student Population for help and ideas in achieving this goal. Tangible 29 evidence of this should be seen before the last Senate Session of the 2013-2014 Year. 30

ACTION TAKEN:

31 32

Date Introduced: March 12, 2014

Date Voted Upon:

**SGA Vice President** 

Date of Signing:  $\frac{5/3}{2}$ 

SGA President

Date of Signing: 3/3/14